



MIHAELA DRAGANOVA

[Portfolio](#) | mihaeladraganova@abv.bg

Education

[2021 - 2024]

BA Computer Animation Art and Design

/First Class/

Bournemouth University Poole, United Kingdom

[2016 - 2021]

Economics and Management

High School of Commerce Burgas, Bulgaria

Experience

[11. 2024]

Concept Artist and 3D Modeler - Zographic Films

<https://zographic.com/new/>

Working on concept art of characters and environments and translating the designs into 3D.

Skills

Technical: Maya, Blender, Zbrush, Substance Painter, Premiere Pro, After Effects, Photoshop, Procreate

Artistic: Illustration, Concept Art, Character design, Environment design, 3D Modelling, Previsualization, Storyboarding,

Personal: Teamwork, Enthusiastic, Problem-solving, Time-management

Hobbies

Photography

Street Photography - Film and Digital

Taking part in PhotoSchool Bulgaria - Course and Exhibition 2021

Graphic design

Making posters and promotional materials for small local events (Burgas, Bulgaria)